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# Spanning Trees, Continents, and the Quantum/Classical Divide on D-Wave 2 Machines

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# **Spanning Continents D-Wave 2 Machines**

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# **Spanning Continents** *Dollars and Euros*

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*NSF DMR-1206233* 

Jülich Supercomputing Centre

#### Who has done computational physics ...

Computer CPU based on transistors?

Data storage on paper tape?

RAM from coil-wound solenoids?

Programmed in Assembly language?

A 1000+ qubit quantum computer?





#### **Disruptive to computing**

Been doing computational physics since PhD in Physics from Stanford University in 1978

In 35+ years, two disruptive computing innovations:

#### Quantum Computing

"Perhaps the quantum computer will change our everyday lives in this century in the same radical way as the classical computer did in the last century."

Nobel press release (Oct. 2012)

David J. Wineland Serge Haroche



## Classical Ising Model spin = 1/2

Each spin has two values:  $s_j = \pm 1$ bias (magnetic) field  $h_j$  on each spin coupling  $J_{i,j}$  between spin pairs

$$\mathcal{H}_0 = -\sum_{\langle i,j \rangle} J_{i,j} \sigma_i^z \sigma_j^z - \sum_{i=1}^N h_i^z \sigma_i^z$$



Ferromagnetic: Antiferromagnetic: Ising spin glass: Random field: all  $J_{ij} = +1$ all  $J_{ij} = -1$ random  $J_{ij}$ random  $h_i$ 





# Intro. to Small World Networks

#### Construct Small-World Networks



- > p = Fraction of bonds added
- $\succ$  *L* (or *L*<sup>2</sup>) *lattice nodes*

> Average distance between nodes *d~ln(L)* 

#### Small World (z-model)

Start with d=1 chain of spins
 Randomly connect pairs of spins
 All spins have z interactions (strength 1)







#### Introduced by Scalettar 1991





## **Transverse Field Ising Model** spin = 1/2

Each spin is a two-component vector:  $s_j$ bias (magnetic) field  $h_j \sigma_j^z$  each spin transverse field  $\Gamma_j \sigma_j^x$  each spin coupling  $J_{ij} \sigma_i^z \sigma_j^z$  between spin pairs

$\mathbf{I} =$	$\left(\begin{array}{cc} 1 & 0 \\ 0 & 1 \end{array}\right)$		$i=\sqrt{-1}$
$\sigma_x =$	$\left(\begin{array}{cc} 0 & 1 \\ 1 & 0 \end{array}\right)$	$\vec{\psi}_{x+} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1\\ 1 \end{pmatrix}$	$\vec{\psi}_{x-} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -1 \end{pmatrix}$
$\sigma_y =$	$\left(\begin{array}{cc} 0 & -i \\ i & 0 \end{array}\right)$	$ec{\psi}_{y+}\!=\!rac{1}{\sqrt{2}}\left(egin{array}{c}1\\i\end{array} ight)$	$ec{\psi_{y-}}=rac{1}{\sqrt{2}}\left(egin{array}{c}1\\-i\end{array} ight)$
$\sigma_z =$	$\left(\begin{array}{rrr}1&0\\0&-1\end{array}\right)$	$ec{\psi}_{z+} = \left( egin{array}{c} 1 \\ 0 \end{array}  ight)$	$ec{\psi_{z-}} = \left( egin{array}{c} 0 \\ -1 \end{array}  ight)$



What can an IDEAL aQC do? aQC = adibatic Quantum Computer You give aQC: bias  $h_i$  on each qubit coupling  $J_{ii}$  between qubit pairs You get (probably) Ground state spins  $\{s_i\}$ 





SIMD Parallelization of<br/>Ising Spin GlassThe graph is fixed;2<sup>N</sup> processors

# Given $J_{i,j}$ and $h_j$ calculate Energy $E(\{s\})$ for all $2^N$ configurations

Find Groundstate (lowest energy state)

**SIMD** = Single Instruction Multiple Data



#### aQC as analog SIMD computer

adiabatic D-Wave Quantum Computer (aDWQC) Maximum number processors you have parallelized over? Novotny: Thinking Machine CM-2: 2<sup>16</sup>=65,536 aDWQC: NASA/Google/USRA: 1000+ qubit: 2<sup>1000</sup>=10<sup>301</sup> aDWQC 1000 qubit announcement: *June 22, 2015* 

 $2^{16} = 7 \times 10^4$   $2^{22} = 4 \times 10^6$   $2^{230} = 10^{69}$   $2^{1000} = 10^{301}$  $2^{1097} = 10^{330}$ 





#### The Transverse Ising Model



- H<sub>o</sub> is the classical Hamiltonian to be solved
- The Γ(t) allows for quantum tunneling between the classical states
- At t=0 is Γ(0)=1 and ∧(0)=0
- System at t=0 is fully characterized by:  $\sum_{i=1}^{N} h_i^x \sigma_i^x$



#### Annealing

- During annealing the transverse term is slowly turned off  $(\Gamma \rightarrow 0)$
- The weight of the Ising Hamiltonian is turned up ( $\Lambda \rightarrow 1$ )
- If done slowly enough the system should remain in the ground state at all time (adiabatic)





#### Landau Zener



Laundau Zener Formula:  $P_{\text{diabatic}} = \exp\left(-\tau\Delta^2\alpha\right)$   $P_{\text{adiabatic}} = 1 - \exp\left(-\tau\Delta^2\alpha\right)$ 

$$\alpha = \frac{2\pi}{\hbar\Gamma(\lambda)}$$

#### What can aQC do:

aQC = adiabatic Quantum Computer

#### Gives global minimum (ground state) of Ising glass

- (QUBO)
- ➢ Limits T→0 and t→∞
  ➢ Probabilistic machine

  - **On architecture graph**



You give aQC: bias  $h_i$  on each qubit coupling  $J_{ii}$  between qubit pairs You *get* (probably) **Ground state spins** 

## Can only quantum physicists program $I = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$ $i = \sqrt{-1}$

$\mathbf{I} =$	$\left(\begin{array}{cc}1&0\\0&1\end{array}\right)$		$i = \sqrt{-1}$
$\sigma_x =$	$\left(\begin{array}{cc} 0 & 1 \\ 1 & 0 \end{array}\right)$	$\vec{\psi}_{x+} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$	$\vec{\psi}_{x-} = \frac{1}{\sqrt{2}} \left( \begin{array}{c} 1 \\ -1 \end{array} \right)$
$\sigma_y =$	$\left(\begin{array}{cc} 0 & -i \\ i & 0 \end{array}\right)$	$\vec{\psi_{y+}} \!=\! \frac{1}{\sqrt{2}} \left( \begin{array}{c} 1 \\ i \end{array} \right)$	$\vec{\psi}_{y-} = \frac{1}{\sqrt{2}} \left( \begin{array}{c} 1 \\ -i \end{array} \right)$
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You give aQC: bias  $h_j$  on each qubit coupling  $J_{ij}$  between qubit pairs You get (probably) Ground state spins

# D-Wave 2X 1000+ qubits D::LJJJQC The Quantum Computing Company™

#### Novotny at D-Wave







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 $K_{4,4}$  Chimera lattice



 $144 K_{44}$  unit cells



Spanning Trees A tree (no loops) that includes every node in a graph





### A spanning tree uniformly drawn from the ensemble of all spanning trees







Randomly choose a node *i*Randomly choose a link to another node *j*If node already visited no change to tree
If first visit to node *j*, add link & node to tree
Interchange *j* → *i*

#### A spanning tree uniformly drawn from the ensemble of all spanning trees









Randomly choose a node *i*Randomly choose a link to another node *j*If node already visited no change to tree
If first visit to node *j*, add link & node to tree
Interchange *j* i



### A spanning tree uniformly drawn from the ensemble of all spanning trees







➢ Randomly choose a node *i*➢ Randomly choose a link to another node *j*➢ If node already visited no change to tree
➢ If first visit to node *j*, add link & node to tree
➢ Interchange *j* →*i*➢ STOP when all nodes are in tree



## A spanning tree uniformly drawn from the ensemble of all spanning trees









Spanning tree on 1097 qubit NASA/Google/USRA D-Wave 2X

$$J_{i,j} = \pm 1 \qquad h_j = 0$$
  
$$E_{\text{ground}} = N_{\text{qubits}} - 1$$



## A spanning tree uniformly drawn from the ensemble of all spanning trees

#### Spanning tree advantage:

- Each tree includes all qubits
- Ensemble covers all bonds
- Ensemble is well defined
- ➢ Works on any graph
- Known groundstate
- Known spin arrangements
- ➢ Hard problem for aQC

$$J_{i,j} = \pm 1 \qquad h_j = 0$$
  
$$E_{\text{ground}} = N_{\text{qubits}} - 1$$





## Recent MSU/JSC aDWQC publication



Available online at www.sciencedirect.com

ScienceDirect

Physics Procedia (2015) 000-000

Physics

Procedia

www.elsevier.com/locate/procedia

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NIVERSITY...

28th Annual CSP Workshop on "Recent Developments in Computer Simulation Studies in Condensed Matter Physics", CSP 2015

A Study of Spanning Trees on a D-Wave Quantum Computer

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#### Recent MSU/JSC aDWQC publication

Spanning trees 496 qubit D-Wave 2

5 x 5 square 197 qubits

100 spanning trees 100 submissions each  $10^3$  anneals  $J_{ij} = \pm 1$ 



Good

Oracle?







#### Day old results:

#### Ferromagnetic 1097 qubit D-Wave 2X



Does it find the ferromagnetic ground state?

1 spanning tree  $J_{ij} = [-1, +1]$ 







#### 1097 qubit spanning tree: 10<sup>3</sup> submissions, 10<sup>3</sup> anneals per submission

Ground state found 4.2% of time

#### Week old results:

Ferromagnetic 1097 qubit D-Wave 2X



Does D-Wave find the ferromagnetic ground state?

1 full graph  $J_{ii} = +1$ 





Good Oracle?

1097 qubit spanning tree: 10<sup>3</sup> anneals per submission; all E=-3060

h=0.0 all s=-1 h=0.06 all s=-1 h=0.07 s=-1, 823 times; s=-1, 177 times h=0.08 all s=+1



K. Michielsen et.al.

#### How to improve D-Wave aQC?

Change graph to SW graph  $d=\infty$ 



Requires only 1-2 additional chip layers

![](_page_42_Picture_4.jpeg)

![](_page_42_Picture_5.jpeg)

**US Patent Pending** 

# Is aDWQC an aQC?

## **D**-Wave 2X with 1000+ qubits does ...

*D-Wave 2X is NOT ideal adiabatic quantum computer* 

![](_page_43_Figure_3.jpeg)

More tests needed ... more improvements needed

## **Conclusions and Comments**

## **D**-Wave 2X with 1000+ qubits does ...

## Spanning trees useful as tests of aQC

# Next generation aQC can be improved

# My current use of aQCBoltzmann Machines(Deep Belief)

#### Intersection of 3 fields:

**Boltzmann Machines** 

Cybersecurity

**Quantum Computing** 

Cybersecurity
 Boltzmann machines
 Quantum computing

![](_page_45_Picture_6.jpeg)

![](_page_45_Picture_7.jpeg)

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# **Conclusions and Provocations**

## Quantum computing is here NOW!

#### Moscow understands quantum!

![](_page_46_Picture_3.jpeg)

![](_page_46_Picture_4.jpeg)

# **Conclusions and Provocations**

## Quantum computing is here NOW!

# Adiabatic quantum computing with 10000+ qubits in four years?

**NP-Hard problems are computable!**